Reproducibility and Scalability in Experimentation through Cloud Computing Technologies

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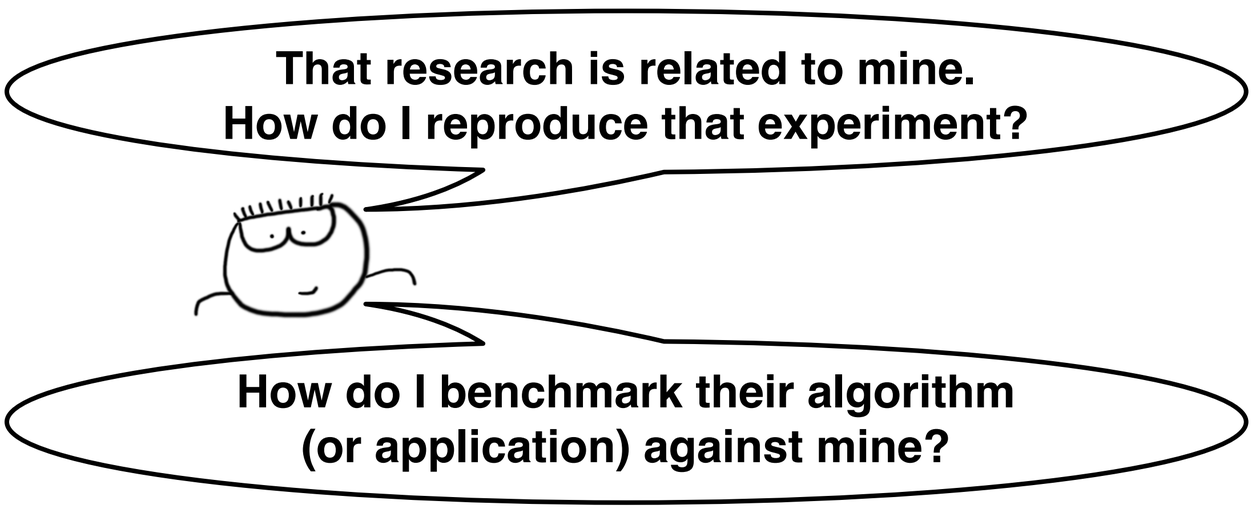
Common Research Scenarios



Experimental reproduction needs

Setup → Execution → Output

- **Infrastructure**: Compute, Networking, Storage
- **Data**: Input data set(s)
- **Software**: Installed, Configured
- **Parameters**: Input parameters

Execution → **Numerical Results** → Plot → **Charts**

How does cloud computing help?

For reproductability, IaaS clouds provide

Infrastructure, **Data**, and **Storage**

Machine Images | Block Storage | Object Storage

IaaS cloud artifacts can be referenced:

machine image: *ami-00001234*
block storage: *vol-00002468*
object storage: *http://object.url*

Specific instance types can be selected to meet needs:

instance types: m1.large, cc2.8xlarge, ...

Provide APIs:

Create an instance: *run-instances*
Create and **attach storage:** *create-volume; attach-volume*

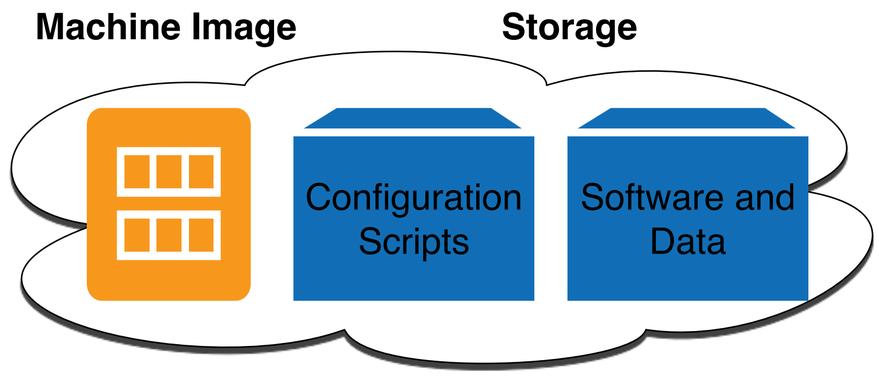
Virtual Appliances can store:

Software installed and configured
Example data set(s)
Any additional items to reproduce the experiment

A single virtual appliances cannot provide **scalability**

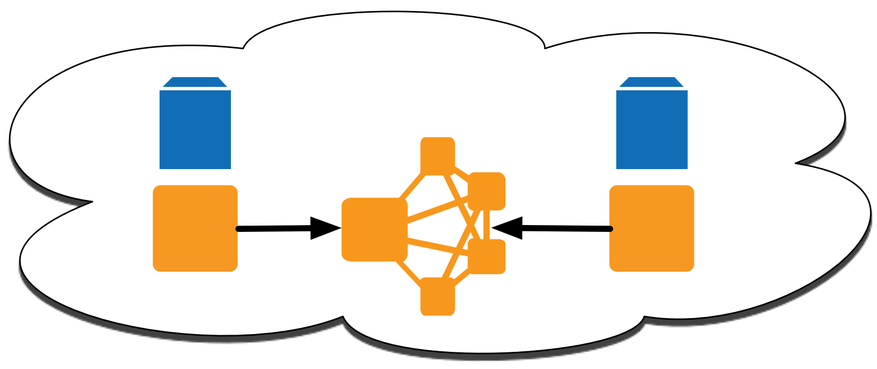
Reproducibility and scalability

Objects for reproducible, scalable applications



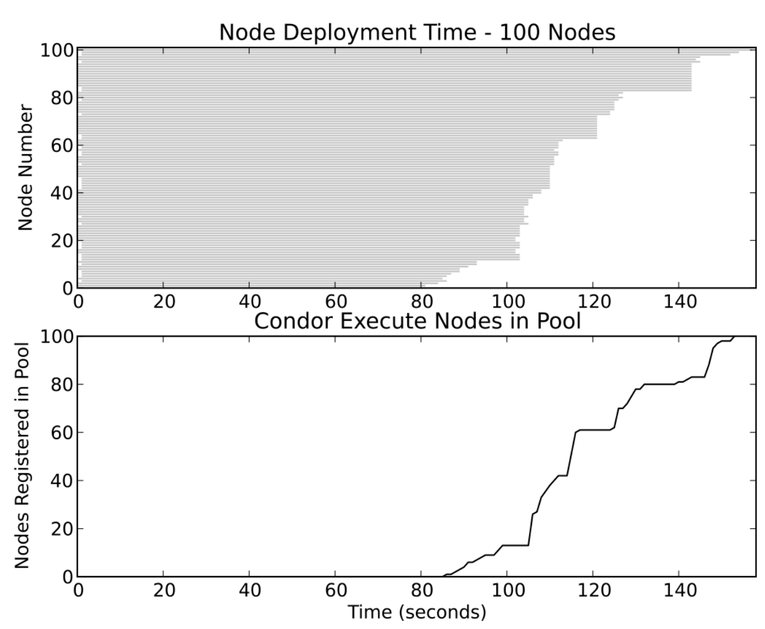
Reproduce experiments with persistent objects

Use configuration scripts to setup and run experiment



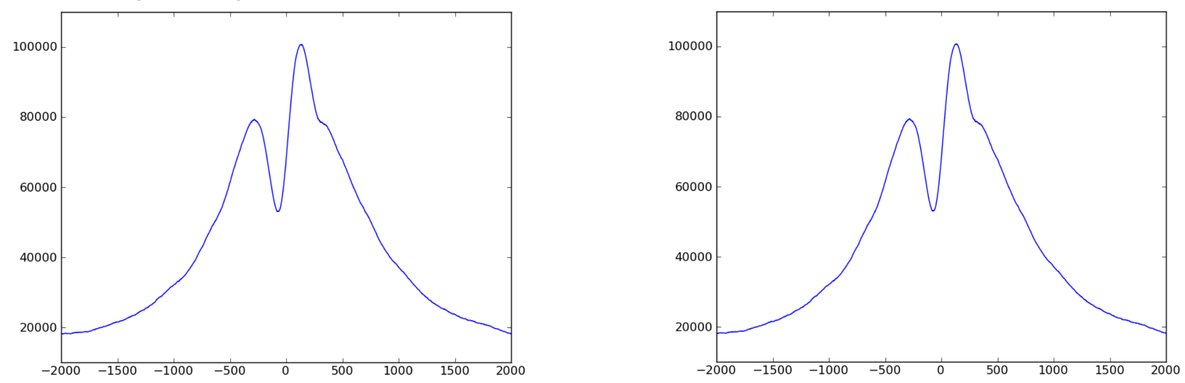
Use of persistent objects for scalability

Example demonstrating creation an 100 node Condor pool



Use of persistent objects for reproducibility

Example of plots created in different clouds



TSS plot produced in AWS | TSS plot produced in FutureGrid Eucalyptus

References

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